Enemy Name CR 00 Gender Race Classes Alignment Size Type **Initiative:** +0; **Senses:** None **Defense** AC: 10, Flat-Footed: 10, Touch: 10 (+0 armor, +0 deflection, +0 dexterity, +0 natural, +0 shield, +0 size) **HP:** 0 (0d0+0) DR: None Fort: +0, Ref: +0, Will: +0 SR: None Resistances: None Immunities: None Defensive Abilities: None Offense Base Attack Bonus: +0; Grapple: +0; Space/Reach: 5 ft. / 5 ft. Speed: 30 ft. **Melee:** None +0 (0d0+0 20/x2) Ranged: None +0 (0d0+0 20/x3) Spells Prepared (Caster Type; CL 1st) 9th (x/day) - Spell8th (x/day) - Spell 7th (x/day) - Spell6th (x/day) - Spell 5th (x/day) - Spell4th (x/day) - Spell3rd (x/day) – Spell 2nd (x/day) - Spell 1st (x/day) – Spell 0 (x/day) - Spell Spell-like Abilities (CL 0th) At Will - Spell 5/day - Spell 3/day - Spell 1/day – Spell Special Abilities: None **Tactics** During Combat: X does y. Morale: X never flees from combat. **Statistics** STR 10 (+0) **DEX** 10 (+0) CON 10 (+0) **INT** 10 (+0) **WIS** 10 (+0) CHA 10 (+0) Armor Check Penalty: -0 (-0 armor, -0 shield) **Epic Feats:** Skills: Skill +# (# ranks, +ability score, -armor check penalty) Languages: SQ: Combat Gear: None Other Gear: None **Ecology Environment:** Organization: Treasure: **Special Abilities** Ability (Xx): Begin ability information here. Descriptive flavor text here Flavor information here. A successful knowledge (XXX) check will reveal the following information about a XXX: DC 10

DC 15 DC 20